

AIRDRIE CURLING CLUB HOUSE RULES:

1. The Buzzer will be used for all Leagues except Super League. When the Buzzer sounds, complete the end you are on and play one more end. An end is considered complete when the last rock of the end thrown has come to rest.
2. Teams arriving 1 -15 minutes late will be penalized 1 point and the non-offending team will have last stone in the first end of actual play. 15-30 minutes late one (1) additional point and loss of end. After 30 minutes the game will be forfeited.
3. **SPARES:** Up to a maximum of two players per team allowed. Original team members are to move up and spares to play **Lead or Second only**. Please refrain from using members of the opposite sex for spares in the Men's and Ladies leagues.
4. Mixed Leagues are to follow the Mixed format of Men and Women alternating positions.
5. If you are unable to play a game, the opposition team must be notified by a **Minimum of 2 Hours** before game time. Failure to do so will result in a forfeit.
6. Ice times are available for make-up games. All make up games must be scheduled through our Club manager, Don DeLair either in person or by calling 403 948-7100.
7. The Free Guard Zone Rule (5 Rock) will be in effect for all Leagues.
8. CCA Rules shall apply.